

**Partial**

<b>COLLABORATORS</b>
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<i>SIGNATURE</i>		

<b>REVISION HISTORY</b>
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# Chapter 1

## Partial

### 1.1 Index of all Fish files this CD

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This is disk 900 of the freely distributable AMIGA software library.

Robouldix Playable demo of a game based on BoulderDash. Uses 32 colour graphics, senses and adapts to PAL and NTSC. Over 500 different objects in the registered version. (About 40 in the demo version). Requires at least one megabyte of memory.

Binary only.

Author: Svante Berglund, Patrik Grip-Jansson

game/think/Robouldix.lha      Readme

=====  
This is disk 901 of the freely distributable AMIGA software library.

AmigaBase A hierachical, programmable database that runs under OS 1.3 and OS 2.0. Has a full intuition interface. Features include two display methods, filter datasets, search datasets, print datasets, and much more. Nearly everything can be realized by programming AmigaBase. Datatypes can be Integer, Real, Boolean, String, Memo (Text), Date and Time. Number of datasets is only limited by available memory. Also included in the package are some example projects. Version 1.31, an update to version 1.21 on disk 813. Shareware, binary only.

Author: Steffen Gutmann

biz/dbase/AmigaBase200.lha      Readme

=====  
This is disk 902 of the freely distributable AMIGA software library.

Less      A text file reader, descended from Unix "Less." Less has features found on no other Amiga file reader; it can use pipes, accepts multiple filenames, and has many convenient positioning commands for forward and backward movement,

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marking positions, etc. This version adds an option to suppress opening a new window, using the existing CLI window instead (especially useful with an AUX: shell), and includes some minor bug fixes. Version 1.6Z, an update to version 1.4Z on disk number 511. Includes source in SAS C 6.3.  
Author: Ray Zarling et. al.  
util/gnu/less\_252.lha           Readme

=====

This is disk 903 of the freely distributable AMIGA software library.

ArmyMiner An ultimate "XMines-type" game that integrates all of the best aspects of the previous Amiga versions of the game. Options include: Automatically mark or clean the neighbours of a square; Safe start (no explosion at first click); Safe click (gadget-like behavior for squares); Question marks (for configuration analysis). You can also specify your own custom board settings. The game has a very useful pause option, sound effects, high-score tables and a very nice interface. It works under OS v1.3 or 2.0, NTSC or PAL. Version 1.4, an update to version 1.1 on disk number 876. Binary only.  
Author: Alain Laferriere  
game/think/ArmyMiner\_1\_4.lzh   Readme

Viewtek A feature packed Picture/Animation Viewer. Shows most ILBM's (including 24-bit ILBM's), most Compuserve GIF format images, most JFIF format JPEG images and most ANIM Op-5 format animations, with support for different palettes for each frame. Supports SHAM, CTBL, and PCHG images, full support of ECS/AGA display modes (ie. show 256 color GIF's directly, show 800x600 HAM animations, etc.). Supports viewing contents of clipboard. Iconifies to a Workbench AppIcon. Includes a version written for GVP's Impact Vision 24, to support true 24-bit display. Version 1.05, an update to version 1.02 on disk number 787. Requires Workbench 2.04+, binary only.  
Author: Thomas Krehbiel  
gfx/show/ViewTEK21.lha        Readme

=====

This is disk 904 of the freely distributable AMIGA software library.

ATS "AfterTitleS", this program will scroll a large iff picture up the screen, for the purpose of creating video credits or other effects as you see fit. Version 1.0, includes source.  
Author: Jakob Gårdsted  
demo/mag/ATS\_PACK.lha         Readme

IdleLED Turns the power LED off when the CPU is idle. It operates using timerA on CIAB. This is continuously reset by the idle task running at low priority (-127). When the idle task is preempted by anything, the timer is allowed to underflow causing the interrupt server to run which turns on the power light. Next time the idle task runs, it immediately turns off

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the power light. Version 1.0a, includes source.  
Author: Lindsay Meek  
util/moni/IdleLed.lha           Readme

Term     An update to the binaries released on disks 831 and 832.  
This is an update only and contains several bug fixes to the  
executables released in that series. To obtain full benefit  
from the package, you should also obtain the documentation  
and support files on disks 831-833. Version 3.4, binary only.  
Author: Olaf 'Olsen' Barthel  
comm/term/term42Doc.lha        Readme

=====  
This is disk 905 of the freely distributable AMIGA software library.

Action    A program for starting other programs dependent on file types.  
Files are shown, unpacked, executed, etc. dependent on a chosen  
action. Executes (multiple) commands for each passed file  
appropriate to the file type, which are described in a action  
definition file. Version 1.0, binary only.  
Author: Michael Suelmann  
mods/techn/Action4U.lha        Readme

=====  
This is disk 906 of the freely distributable AMIGA software library.

PhxAss    PhxAss is a complete macro assembler, which supports the  
instruction-set and addressing modes of all important Motorola  
processors (MC68000,68010,68020,68030,68040,6888x and 68851).  
It understands all common assembler-directives and can generate  
not only linkable object-files but also absolute code, which  
can be written to memory, to a file or directly to disk using  
the 'trackdisk.device'. In all cases the user has the oppor-  
tunity to choose between the large and small code/data-model.  
Version V3.30, an update to version V3.00 on disk number 853.  
Binary only, shareware.  
Author: Frank Wille  
dev/asm/PhxAss\_400.lha        Readme

=====  
This is disk 907 of the freely distributable AMIGA software library.

AmiQWK    QWKMail format offline message system. Allows reading of  
QWKMail format offline message packets popular with many  
bulletin board systems (BBSes). Replies can be edited using  
any text editor and packed for transfer at a later time.  
AmiQWK has been tested with many QWKMail systems for IBM and  
Amiga based BBSes. Requires Workbench 2.04 or higher. Release  
2 version 1.0, Shareware, binary only.  
Author: Jim Dawson  
comm/mail/AmiQWK27.lha        Readme

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DD A directory scanner, something like DIR or LIST, but it does much more. It can use many different types of file lists, sort file lists, analyse file contents, display statistics, search for identical files and so on. Version 1.0, binary only.

Author: Martin Mares  
comm/bbs/DD100B3.lha Readme

ZGif A VERY fast, and very small GIF displayer, ideally suited to the new AGA machines, but also provides a quick greyscale display for older machines. Main features are: SMALL!; CLI interface; AGA fully supported, 24-bit palette utilized; Asynchronous file reading; comes in 68020+ and 68-nuthin versions. Version 0.4, binary only.

Author: Michael Zucchi  
gfx/show/ZGif04.lha Readme

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This is disk 908 of the freely distributable AMIGA software library.

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This is disk 909 of the freely distributable AMIGA software library.

## 1.2 Index of all Fish files this CD

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This is disk 910 of the freely distributable AMIGA software library.

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This is disk 911 of the freely distributable AMIGA software library.

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This is disk 912 of the freely distributable AMIGA software library.

Yak "Yet Another Kommodity". Features a sunmouse that only activates when mouse stops, KeyActivate windows, Click windows to front or back, Cycle screens with mouse, Mouse and Screen blanking, Close/Zip/Shrink/Enlarge windows with programmable hotkeys, Activate Workbench by hotkey (to get at menus when WB obscured), Pop up a palette on front screen, Insert date (in various formats), KeyClick with adjustable volume, Pop-Command key for starting a command (like PopCLI), Gadtools interface. All settings accessible from Workbench tooltypes. Version 1.52, an update to version 1.2 on disk number 782.  
Author: Martin W. Scott

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util/cdity/yak160.lha           Readme

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This is disk 913 of the freely distributable AMIGA software library.  
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This is disk 914 of the freely distributable AMIGA software library.

MainActor A modular animation package with many features. Modules included in this release are IFF-Anim 5/7/8, IFF-AnimBrush, PCX,IFF. The features include playing from harddisk, playing animations in windows (OS3.0), timing of animations and much more. The PicassoII gfx board is supported. Version 1.16, an update to Version 1.0 on disk number 888. Binary only.

Author: Markus Moenig  
gfx/edit/MainActor1\_55.lha    Readme

=====  
This is disk 915 of the freely distributable AMIGA software library.

StatRam    A very fast, very recoverable ram drive. It works on any Amiga using V2.04 or greater of the OS. It maintains the remarkable recoverability of the original VD0:, but has now been totally re-written to handle any DOS filesystem, be named what you like and give back memory from deleted files instantly. Based on ASDG's 'VD0:'. Version 2.1, an update to version 1.5 on disk number 871. Binary only.

Author: Richard Waspe, Nicola Salmoria  
disk/misc/statram31.lha       Readme

=====  
This is disk 916 of the freely distributable AMIGA software library.

MathPlot   A function plotter with lin/log plot, a complete KS 2.0 interface, and ARexx support. Needs Kickstart/WorkBench 2.0 and mtool.library (included). Version 2.07, an update to version 2.01 on disk 849. Shareware, source available from author.

Author: Ruediger Dreier  
misc/math/mathplot.lha        Readme

WBrain     A thinking game for the WorkBench. The player must reproduce a random pattern by filling in a grid in the correct order. The difficulty ranges from moderately easy to impossible. Uses very little CPU time and very little memory, so is ideal for playing while raytracing, etc. Requires OS2.0+, Version 1.2, Amiga\_E source code included.

Author: Sean Russell.  
game/wb/WBrain.lha            Readme

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This is disk 917 of the freely distributable AMIGA software library.

AUSH     A command line interpreter for the Amiga. Features include file name completion, pattern expansion, expression computation, command history, for...done loops, full support of AmigaDOS 2.0, and much more. Almost fully compatible with ARP and Commodore shells. This is version 3.15, an update from version 1.52 on disk 747. Binary only.  
Author: Denis Gounelle  
util/shell/AUSH\_v317.lha     Readme

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This is disk 918 of the freely distributable AMIGA software library.

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This is disk 919 of the freely distributable AMIGA software library.

BBBBF    The Bootblock.library and brainfile is now used by several programs e. g.: D-Copy 3.1, X-Copy from april 93 and Virus-Checker from version 6.29. Intended for use by programmers of anti-virus utilities, diskcopy program, directory utilities, disk packers and for whoever who wants to check the bootblock of some device. The library has some easy-to-use functions to read the brain-file, and to check a bootblock with it. Version 101\_31, an update to version 0.95 beta on disk 797. This brainfile now recognizes 163 different boot viruses and about 70 boot virus clones. Includes sample source.  
Author: Johan Eliasson, Safe Hex International member.  
util/virus/BBBBF107.lha     Readme

QuickFile A flexible, fast and easy to use flat file database using random access with intelligent buffering to minimize disk access, multiple indices for fast access to records, form and list style screens and reports, and fast sorting and searching. Files are quickly and easily defined, and fields can be added, changed or deleted at any time. Now supports up to 255 fields per record, date data types and ASCII file import and export. Version 1.3.3, an update to version 1.2 on disk number 820. Binary only, shareware.  
Author: Alan Wigginton  
biz/dbase/quickfile.lha     Readme

### 1.3 Index of all Fish files this CD

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This is disk 920 of the freely distributable AMIGA software library.

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This is disk 921 of the freely distributable AMIGA software library.  
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This is disk 922 of the freely distributable AMIGA software library.  
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This is disk 923 of the freely distributable AMIGA software library.

bBaseIII An easy to use, versatile, yet full featured database program that will run on any Amiga. Search or sort on any field, print mailing labels, (un)delete records, mail merge, get reports in many formats, scramble files, flag records, and more. Fields are user-configurable, so bBase can be used to keep track of addresses, tape or video collections, recipe files, or anything else you can think of - one program does it all! bBaseIII is a greatly enhanced successor to bBaseII. This is version 1.4, an update to V1.3 on disk 878. Shareware. Binary only.  
Author: Robert Bromley  
biz/dbase/bBaseIII.lha           Readme

CryptoKing A game for those who like to solve Cryptograms; those coded sentences that have to be decoded to be read. Operate with keyboard or mouse. This is Version 1.3, an update to Version 1.1 on disk 710. Shareware, binary only.  
Author: Robert Bromley  
game/misc/CryptoKing.lha       Readme

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This is disk 924 of the freely distributable AMIGA software library.  
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This is disk 925 of the freely distributable AMIGA software library.

SoundMachine Allows you to load, save, and play various sound file formats including RAW, IFF, VOC, and WAV. Two versions are included: one with an Intuition interface and a smaller CLI version. Very useful for those who frequent BBS's and have access to these type of sound files. Version 1.0, binary only.  
Author: Syd L. Bolton, Legendary Design Technologies.  
mus/edit/SoundMachine.lha       Readme  
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This is disk 926 of the freely distributable AMIGA software library.

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This is disk 927 of the freely distributable AMIGA software library.

EquiLog A Master-Mind type game. Version 1.5, an update to version  
1.36 on disk number 590. Binary only.  
Author: Pierre-Louis Mangedard  
game/think/EquiLog.lha Readme

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This is disk 928 of the freely distributable AMIGA software library.

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This is disk 929 of the freely distributable AMIGA software library.

## 1.4 Index of all Fish files this CD

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This is disk 930 of the freely distributable AMIGA software library.

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This is disk 931 of the freely distributable AMIGA software library.

DynamiteWar A tiny game for 2-5 players who fight against each other.  
It is similar to the commercial Dynablastor or Bomberman,  
except a 1-player mode is not available. On the other hand,  
there are a great number of extras. To win the game, one  
player has to disintegrate all other players by exploding  
bombs. Binary only, shareware.  
Author: Andre Wiethoff  
game/shoot/DynamiteWar.lha Readme

=====  
This is disk 932 of the freely distributable AMIGA software library.

Fleuch A little game with more than five extra large stages. The  
object is to pickup up your cargo and climb safely to the  
next stage, without being shot or running into anything,  
(including your cargo!). Scrolling, shooting, some gravi-  
tation, similar to Thrust (C64). Version 2.0, and update  
to version 1.0 on disk number 760. Binary only.  
Author: Karsten Götze, title music by Andreas Spreen  
game/shoot/Fleuch.lha Readme

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This is disk 933 of the freely distributable AMIGA software library.

EditKeys A keymap editor. Supports editing of string, dead and modifiable keys, as well as control of repeatable and capsable status of each key. New test mode, plus LoadKeymap support utility. Version 1.4, an update to version 1.3 on disk 817.  
Binary only.  
Author: David Kinder  
util/misc/editkeys162.lha      Readme

PhxAss PhxAss is a complete macro assembler, which supports the instruction-set and addressing modes of all important Motorola processors (MC68000,68010,68020,68030,68040,6888x and 68851). It understands all common assembler-directives (Seka, Devpac, Metacomco, etc.) and can generate linkable Amiga-DOS object files or absolute code. In both cases the user has the opportunity to choose between the large and small code/data-model. PhxAss is written entirely in assembly language and works with Kickstart 1.2/1.3, OS2.x and OS3.x. Version V3.60, an update to version V3.30 on disk number 905. Binary only, with documentation in English.  
Author: Frank Wille  
dev/asm/PhxAss\_400.lha      Readme

=====  
This is disk 934 of the freely distributable AMIGA software library.

AZap A "new generation" binary editor, able to edit files, memory or devices like floppy or hard disks. It can open several windows at the same time, is localized, and handles all OS3.0 file systems. Includes both French and English documentation. Version 2.11, an update to version 2.04 on disk number 875.  
Binary only.  
Author: Denis Gounelle  
disk/moni/AZap\_v240.lha      Readme

ToolType A program to make it easier to edit tooltypes in icons. ToolType will read the tooltypes from an icon file and let you use your favorite text editor to change or add to the tooltypes. Includes an option to sort the tooltypes alphabetically. Version 37.206, requires OS2.0+, binary only.  
Author: Michael J Barsoom.  
util/misc/ToolType3\_2.lha      Readme

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This is disk 935 of the freely distributable AMIGA software library.

AmiCDROM A CDROM disk filing system for the Amiga. It supports the ISO-9660 standard and the Rock Ridge Interchange Protocol.

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The CDROM drive is mounted as a DOS device (e.g. CD0:). You can access files and directories on a CDROM disk by the usual syntax, e.g. "type cd0:foo/readme.txt". Version 1.7, includes source.

Author: Frank Munkert  
disk/cdrom/AmiCDROM\_1\_15.lha Readme

MuchMore Another program like "more", "less", "pg", etc. This one uses its own screen to show the text using a slow scroll. Includes built-in help, commands to search for text, and commands to print the text. Supports 4 color text in bold, italic, underlined, or inverse fonts. Can load xpk-crunched files, has a display mode requester and is localized (german catalog included). Version 3.6, an update to version 3.3 on disk number 895. Includes source in Oberon-2.

Author: Fridtjof Siebert, Christian Stiens  
text/show/muchmore45.lha Readme

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This is disk 936 of the freely distributable AMIGA software library.

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This is disk 937 of the freely distributable AMIGA software library.

Galactoid A one or two player shoot-em-up game that resembles the old arcade classics Galaga and Galaxian. You must avoid and destroy waves of dive-bombing enemies. Written in 100% 68000 assembly language using direct hardware access for maximum smoothness and playability. Binary only, shareware.

Author: Clay Hellman  
game/shoot/galactoid.lha Readme

Megasquad A two player game with two modes of gameplay: Tag and Duel. Features many different play boards, has music, sound, and is very smooth. Written in 100% 68000 assembly language using direct hardware access. Binary only, public domain.

Author: Clay Hellman  
game/misc/Megasquad.lha Readme

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This is disk 938 of the freely distributable AMIGA software library.

Angie ANOther Great Intuition Enhancer commodity that offers about 100 Intuition related actions you may assign to multiple arbitrary hotkeys. Arbitrary DOS commands and input event data may be assigned to the hotkeys too. Furthermore, Angie includes automatic window hunting, auto ActiveWinTask priority increment, 'TWA' type window remembering, auto DefPubScreen definition, etc. Angie comes with a comfortable Intuition user interface. This is version 1.6, giftware, includes source in Oberon-2.

Author: Franz Schwarz  
 mods/rock/angie\_s\_fixed.lha Readme

MN3A An antenna design program used to calculate currents, impedance, and fields of wire antennas. The wires may contain lumped-constant loads. Environment may be free space or various groundtypes. Version 1.0, binary only, freeware.  
 Author: Jim Martin.  
 misc/sci/MN3A.lha Readme

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 This is disk 939 of the freely distributable AMIGA software library.

CloseWB This program attempts to close the WorkBench screen after "n" seconds. It is useful to put into startup-sequences that start an application and no longer need the WorkBench screen (such as Imagine). The closing of the WorkBench screen will save some chip RAM. Will work with any Amiga running KickStart 2.0 or higher. Version 1.0, binary and source included.  
 Author: Daniel Bachmann  
 dev/debug/closewb\_v16.lha Readme

## 1.5 Index of all Fish files this CD

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 This is disk 940 of the freely distributable AMIGA software library.

VideoMaxe A video database that satisfies all needs of a private video user. With full OS 2.1+ and environmental support (localization, application icon, installer, font-sensitive runtime gadget layout, layout saving, guide documentation, ...) the program handles record suggestions, spool informations, free amount of additional data per tape or title, comfortable search routines, printing, etc. Requires OS 2.1. Version 04.20, update to version 03.22 on disk number 637. Binary only, Shareware.  
 Author: Stephan Suerken  
 biz/dbase/VideoMaxe444.lha Readme

=====  
 This is disk 941 of the freely distributable AMIGA software library.

CardZ Patience card games. Includes two version of Klondike, The Wall and Up/Down. Version 1.0, binary only, freeware.  
 Requires Release 2.04 and needs a 640x256 PAL HighRes screen.  
 Author: Frans Zuydwijk  
 game/board/CardZ.lha Readme

Mine A Modula-2 implementation of an old computer game. You have an N \* N square with mines hidden in some fields. Your job is to

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mark them with a flag as fast as possible. Version 2.0, an update to version 1.8 on disk number 835. Contains some bug fixes and improvements. Most important: now always uses the default public screen and does not open it's own multitasking and-chipmem-goodbye-screen. Requires AmigaDOS 2.0, Source in M2Amiga Modula-2 and (newest) 68020 version are available from the author.

Author: Thomas Ansgore  
game/think/Mine.lha                      Readme

YAMFG    Yet Another Mine Field Game. This is a big classic. Your tank must move through the variable-width and height mine field to a target. Mainly designed to help beginners cope with assembly. Uses reqtools.library © Nico François. Version 1.0, includes heavily commented source.

Author: Frédéric Delacroix  
game/think/YAMFG.lha                      Readme

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This is disk 942 of the freely distributable AMIGA software library.

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This is disk 943 of the freely distributable AMIGA software library.

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This is disk 944 of the freely distributable AMIGA software library.

Parcheese Like the classic board game. The aim of the game is to get all of your markers safely around the board to your home base. Three levels of play, players selectable between human/computer. Includes documentation in english and spanish. Version 1.7g, binary only.

Author: Xavier Egusquiza  
game/board/Parcheese.lha                      Readme

=====  
This is disk 945 of the freely distributable AMIGA software library.

MineRunner A freeware game like Lode Runner, but with more features. Supports the 4 player adapter for the parallel port, uses soft stereo where possible, doesn't stop multitasking and saves highscores to disk. Version 1.0, binary only.

Author: Matthias Bock  
game/jump/minerunner13.lha                      Readme

Orm An improved version of PD "Snake" game on disk number 810 by Michael Warner. You control an "orm" (Danish for worm or snake), living in a small window on the default public screen, which grows by eating "frogs" and avoiding obstacles. This

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version tries to be smart about its window borders and the screen mode (Interlace, Superhires, etc.). Supports locale library if present. English, German, Italian, and Swedish catalogs are supplied. Default language is Danish. Includes the catalog description file and full DICE and SAS/C (Lattice) compatible source. Version 1.4, Public Domain. Requires AmigaDOS 2.04 or higher.

Author: Torsten Poulin  
game/misc/Orm.lha                      Readme

Reminder A utility to remind you about events. It consists of an event editor and a small program that is put in your WBStartup (or run from S:user-startup). Every time you boot your machine, this program checks the event database and puts up a requester (and optionally calls an ARexx script) if there are events that you need to be reminded about. Version 1.20, freeware, C source included for DICE and SAS6.x.

Author: Matti Rintala  
util/cdity/Reminder59.lha              Readme

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This is disk 946 of the freely distributable AMIGA software library.

AmiQWK      QWKMail format offline message system. Allows reading of QWKMail format offline message packets popular with many bulletin board systems (BBSes). Replies can be edited using any text editor and packed for transfer at a later time. Amiqwk has been tested with many QWKMail systems for IBM and Amiga based BBSes. Requires Workbench 2.04 or higher. Release 2 version 2.2, an update to Release 2 version 1.0 on disk number 907. Binary only, shareware.

Author: Jim Dawson  
comm/mail/AmiQWK27.lha                Readme

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This is disk 947 of the freely distributable AMIGA software library.

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This is disk 948 of the freely distributable AMIGA software library.

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This is disk 949 of the freely distributable AMIGA software library.

BBBBS      Baud Bandit Bulletin Board System. Written entirely in ARexx using the commercial terminal program "BaudBandit". Features include up to 99 file libraries with extended filenotes, up to 99 fully threaded message conferences, number of users, files, messages, etc. are only limited by storage space, controlled file library and message con-



ference access for users and sysops, interface to extra devices like CD-ROM and others, all treated as read only, complete Email with binary mail and multiple forwarding, user statistics including messages written, files uploaded or downloaded, time, etc, plus much more. Now includes a complete offline reader/answer called bbsQUICK.rexx, and Call Back Verification for local callers. Version 6.5, an update to version 5.9 on disk 883. Includes complete ARexx source.

Author: Richard Lee Stockton  
comm/bbs/BBBBS84.lha                      Readme

## 1.6 Index of all Fish files this CD

=====  
This is disk 950 of the freely distributable AMIGA software library.

BBDoors    A collection of rexxDoors adjusted to work with BBBBS 6.5.  
Includes complete ARexx source.  
Author:    Richard Lee Stockton and various others.

comm/bbs/BBDoors84.lha                      Readme

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This is disk 951 of the freely distributable AMIGA software library.

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This is disk 952 of the freely distributable AMIGA software library.

MachV    Release 5.0, version 37.5 of the hotkey/macro/multipurpose utility. You can record keystrokes and mouse events, manipulate screens and windows, popup a shell, view the clipboard, blank the screen and much more. This release has a complete ARexx interface, so you can execute ARexx programs and functions from hotkeys and store results in environment variables. The optional title bar clock is an AppWindow. You can drop an icon in the clock and its name is set in a variable for use in macros. The documentation has been rewritten and includes two indices. This is the freely distributable release of 5.0. It is the same as the registered version except this version has a "welcome" window and has a limit of 25 macros. It has been localized for deutsch and francais. Requires OS2.04+. This is an update to MachIV on disk number 624. Binary only, shareware.

Author:    Brian Moats, PolyGlott Software  
util/mouse/MachV\_37\_9.lha                      Readme

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This is disk 953 of the freely distributable AMIGA software library.

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This is disk 954 of the freely distributable AMIGA software library.

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This is disk 955 of the freely distributable AMIGA software library.

PFS A filesystem for the Amiga. Offers higher performance on all operations and full compatibility with AmigaDos. Requires Kickstart 2.0 or higher. Shareware release 1.0, version 6.11. Binary only.  
Author: Michiel Pelt  
disk/misc/pfs95.lha Readme

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This is disk 956 of the freely distributable AMIGA software library.

DDBase A simple database program. Features: Up to 1500 records, up to 20 fields/record; Draw up to 10 Bevel/FlipBoxes, Box, Circles; Import/Export data as ASCII or Superbase; Uses external fields {ASCII/IFF}. Installation utility provided. Version 3.00, requires OS2.x or greater. Binary only, freeware.  
Author: Peter Hughes  
biz/dbase/DDBASE.lha Readme

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This is disk 957 of the freely distributable AMIGA software library.

VChess Fully functional shareware chess game completely written in Amiga Oberon. Features: selectable screen type (can run right on the workbench screen); sizeable board; Two-human, Computer-Human and Computer-Computer play modes; Load, save games; Load/save/print movelist; Use/save openings; Time limits; Solve for mate; Selectable fonts; Setup board; Rotate board; Show movelist; Show thinking; ... and more. Requires OS2.0+, and should run even on low memory (512K) machines if the opening library is not used. Version 2.0, binary only, shareware.  
Author: Stefan Salewski  
game/board/VChess3\_1.lha Readme

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This is disk 958 of the freely distributable AMIGA software library.

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This is disk 959 of the freely distributable AMIGA software library.

HQMM Hero Quest MapMaker. With HQMM, you can create your own missions for Hero Quest, the board game. You can place all objects that are in the Hero Quest set (doors, traps, furniture, monsters etc.) on the map and you can write your own story to go with it. All this will be printed out in the same style as the original Hero Quest missions. Version 1.11, requires OS2.0+. Binary only, freeware.  
Author: Camiel Rouweler  
game/misc/HQMM.lha Readme

## 1.7 Index of all Fish files this CD

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This is disk 960 of the freely distributable AMIGA software library.

Imperial An oriental game in which you have to remove tiles from a layout (like Shanghai or Taipei). Every game has a solution and there's a layout editor. English NTSC version and French PAL version supplied. Some other versions available from the author. Version 2.0, binary only, shareware.  
Author: Jean-Marc BOURSOT  
game/board/Imperial.lha Readme

Minesweeper Yet another minesweeper game. This one forgives the player, when he hits a mine, if no useful inferences could be made from the exposed information. The element of luck is sharply reduced. First version, binary only.  
Author: Donald Reble  
game/think/MineSweeper2\_7.lha Readme

=====  
This is disk 961 of the freely distributable AMIGA software library.

MPMaster A useful MIDI program that enables to transmit/receive samples via MIDI between the Amiga and any MIDI device that supports the MIDI Sample Dump Standard format (such as the Yamaha SY85 synthesizer). It has a WorkBench interface, can play samples and all settings of the sample can be modified before transmission. Includes a circuit to build a very small MIDI interface. Distributed in two languages: English and Spanish. Requires WorkBench 2.04 or higher. Version 1.2, binary only, freeware.  
Author: Antonio J. Pomar Rosselló  
mus/midi/MPMaster.lha Readme

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This is disk 962 of the freely distributable AMIGA software library.

MuchMore Another program like "more", "less", "pg", etc. This one uses its own screen or a public screen to show the text using a slow scroll. Includes built-in help, commands to search for text, and commands to print the text. Supports 4 color text in bold, italic, underlined, or inverse fonts. Can load xpk crunched files. Has a display mode requester. Is localized with German, Italian, French, and Swedish catalog files. Supports pipes. Requires KickStart 2.04 or later. This is version 4.2, an update to version 3.6 on disk number 935. Includes source in Oberon-2.  
Author: Fridtjof Siebert, Christian Stiens  
text/show/muchmore45.lha      Readme

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This is disk 963 of the freely distributable AMIGA software library.

Codecracker Another MasterMind clone. Difficulty level may be set by selecting the number of color columns and the number of different colors to choose from. Documentation contained within the program. Version 2.23, binary only.  
Author: Michael Reineke  
game/board/Codecracker.lha      Readme

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This is disk 964 of the freely distributable AMIGA software library.

Angie ANother Great Intuition Enhancer commodity that can be used to assign AngieSequences that can consist of dozens of Intuition related actions, arbitrary dos commands and input event data to an unlimited number of hotkeys. Furthermore, these AngieSequences can be executed via ARexx. Angie's capabilities include auto window hunting, auto ActiveWinTask priority increment, 'TWA' window remembering, auto DefPubScreen definition, etc. Angie comes with a comfortable Intuition user interface and is completely localized. Includes English and German documentation and German catalog. Version 3.6, an update to version 1.6 on disk number 938. Binary only, giftware.  
Author: Franz Schwarz  
mods/rock/angie\_s\_fixed.lha      Readme

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This is disk 965 of the freely distributable AMIGA software library.

UChess A powerful version of the program GnuChess version 4 for the Amiga. Plays a very strong game of chess. Code has been rewritten and data structures reorganized for optimal efficiency on 32 bit 68020 and better Amiga systems. Fully

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multitasking, automatically detects and supports 640X480X256 color AGA mode machines, and does not at any time BUSY wait. Requires a 68020/030/040 based Amiga computer system with AmigaOS 2.04 or later and 4 Meg of ram minimum. Special "L" version optimized for 68040 and requires 10 Meg of ram minimum. Supports a variety of standard features such as load, save, edit board, autoplay, swap sides, force move, undo, time limits, hints, show thinking, and a supervisor mode that will allow two humans to play with the computer acting as a "supervisor". Version 2.69. Source for this version may be found on AmigaLibDisk966.  
Author: FSF, Amiga Port by Roger Uzun  
game/board/UCheSS289.lha      Readme

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This is disk 966 of the freely distributable AMIGA software library.

UCheSSSrc Lha archive of all the sources necessary to build UChess version 2.69 as contained on disk number 965.  
Author: FSF, Amiga Port by Roger Uzun  
game/board/UCheSSSrc.lha      Readme

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This is disk 967 of the freely distributable AMIGA software library.

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This is disk 968 of the freely distributable AMIGA software library.

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This is disk 969 of the freely distributable AMIGA software library.

ACE    ACE is a FreeWare Amiga BASIC compiler which, in conjunction with A68K and Blink, produces standalone executables. The language defines a large subset of AmigaBASIC but also has many features not found in the latter. A simple graphical front-end (Integrated Development Environment) is also provided. This is written in ACE. Version 2.0, freeware, binary only.  
Author: David Benn  
dev/basic/ace23.lha              Readme

## 1.8 Index of all Fish files this CD

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This is disk 970 of the freely distributable AMIGA software library.

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ADM A comfortable and flexible address database with font sensitive windows, commodity support, application window support, an ARexx-port, public screen support, and totally controllable from the keyboard. It includes user flags (grouping), email support, and freely configurable label printing. It can fill out letter forms and call your word processor, print remittance orders, dial numbers, and has online help. Requires AmigaDOS version 2.04 or later. Version 1.20, an update to version 1.01 on disk 847. German version only. Shareware, binary only.  
Author: Jan Geissler  
biz/dbase/ADM144.lha                      Readme

=====  
This is disk 971 of the freely distributable AMIGA software library.

Yak Yet Another Kommodity. Features a sunmouse that only activates when the mouse stops, KeyActivate windows, click windows to front or back, cycle screens with mouse, mouse and screen blanking, close/zip/shrink/enlarge windows with programmable hotkeys and a lot of other configurable hotkeys. Fully localized English language builtin and provided catalogs for Dutch, French, German, Italian and Swedish. Documentation in English, French, German and Italian. Includes installer scripts and C source. Version 1.57, an update to version 1.52 on disk number 912.  
Author: Gael Marziou & Martin W. Scott  
util/cdity/yak160.lha                      Readme

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This is disk 972 of the freely distributable AMIGA software library.

QuickFile QuickFile is a flexible, easy to use flat file database. Files can be larger than available ram, but as much of the file as possible is kept in ram for fast access. Features include: multiple indexes that are automatically maintained; character, date, integer and floating point data types; up to 250 characters per field and 250 fields per record; form and list style displays and reports; unlimited number of views for each file; fast sorting with multiple sort keys; improved search function; fields can be added, changed, or deleted at any time; flexible ascii export/import; flexible multi-column label printing. Runs on WB1.3 or later and should be OK with 512K ram. Version 2.02, an update to version 1.3.3 on Disk 919. Shareware, binary only.  
Author: Alan Wigginton  
biz/dbase/quickfile.lha                      Readme

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This is disk 973 of the freely distributable AMIGA software library.

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This is disk 974 of the freely distributable AMIGA software library.

MathPlot A function plotter with lin/log plot, a complete KS 2.0 interface, and AReXX support. Needs Kickstart/WorkBench 2.0 and mtool.library (included). Version 2.20, an update to version 2.07 on disk number 916. This is a Demo version with some options disabled, requires a key file for full functionality. Shareware, source available from author.  
Author: Rüdiger Dreier  
misc/math/mathplot.lha           Readme

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This is disk 975 of the freely distributable AMIGA software library.

ITF Amiga port of ITF4.01. ITF stands for "Infocom Task Force". There have been several ports of Infocom interpreters to the Amiga, but none of this program. The interpreter supports v1, v2, v3 (Zork1 to Stationfall), v4 (Trinity, Bureaucracy, etc.) and v5 (Sherlock, Beyond Zork etc.) games. This is more than any other freely distributable interpreter. With this interpreter you can play ALL the games in the LTOI2 package for the IBM PC, by copying the datafiles with Cross-DOS or similar, then just running this interpreter. Requires OS 2.0+. Binary only.  
Author: InfoTaskForce, amiga port by David Kinder  
game/role/itf160.lha           Readme

PCal Creates a very nice looking postscript calendar. By default, PCal simply prints an empty calendar. Its real power is in its ability to place ``events`` in appropriate days on the calendar, thus allowing the user to create personalized calendars. This is achieved through the use of a "calendar.dat" file that has extraordinary flexibility.  
Author: Patrick Wood, Joe Brownlee, Andy Fyfe, et al.  
text/misc/pcal\_4\_5.lha        Readme

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This is disk 976 of the freely distributable AMIGA software library.

UChess A powerful version of the program GnuChess version 4 for the Amiga. Plays a very strong game of chess. Code has been rewritten and data structures reorganized for optimal efficiency on 32 bit 68020 and better Amiga systems. Fully multitasking, automatically detects and supports 640X480X256 color AGA mode machines, and does not at any time BUSY wait. Requires a 68020/030/040 based Amiga computer system with AmigaOS 2.04 or later and 4 Meg of ram minimum. Special "L" version optimized for 68040 and requires 10 Meg of ram minimum. Supports a variety of standard features such as load,

save, edit board, autoplay, swap sides, force move, undo, time limits, hints, show thinking, and a supervisor mode that will allow two humans to play with the computer acting as a "supervisor". Version 2.78, includes source. This version supports third party graphics cards. This is part 1 of a 2 part distribution. Part 1 contains the executables and documentation, part 2 contains the source and can be found on disk 977.

Author: FSF, Amiga Port by Roger Uzun  
game/board/UCheSS289.lha      Readme

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This is disk 977 of the freely distributable AMIGA software library.

UCheSS      A powerful version of the program GnuChess version 4 for the Amiga. Plays a very strong game of chess. Code has been rewritten and data structures reorganized for optimal efficiency on 32 bit 68020 and better Amiga systems. Fully multitasking, automatically detects and supports 640X480X256 color AGA mode machines, and does not at any time BUSY wait. Requires a 68020/030/040 based Amiga computer system with AmigaOS 2.04 or later and 4 Meg of ram minimum. Special "L" version optimized for 68040 and requires 10 Meg of ram minimum. Supports a variety of standard features such as load, save, edit board, autoplay, swap sides, force move, undo, time limits, hints, show thinking, and a supervisor mode that will allow two humans to play with the computer acting as a "supervisor". Version 2.78, includes source. This version supports third party graphics cards. This is part 2 of a 2 part distribution. Part 1 contains the executables and documentation, and can be found on disk 976.

Author: FSF, Amiga Port by Roger Uzun  
game/board/UCheSS289.lha      Readme

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This is disk 978 of the freely distributable AMIGA software library.

Man      A simple MAN command, known from UNIX systems. The advantage is, that it recognizes .guide files to be AmigaGuide© documents. MAN then uses a different viewer in order to display the AmigaGuide document. Furthermore MAN recognizes TeX-DVI files as well, using a different viewer to display them. You may configure MAN using environment variables. Version 1.11a, public domain, includes source.

Author: Kai Iske  
text/misc/Man2ANSI.lha      Readme

MiserPrint      A print utility that puts up to 8 normal pages of text on one sheet of paper. You are able to save paper and time. MiserPrint uses the small built-in fonts (Courier and Letter Gothic) of the HP-Deskjet printers. Version 1.11, an update to version 1.0 on disk number 928. Requires Kickstart 2.04 or higher, binary only, giftware.

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Author: Heinz-Guenter Boettger  
text/print/MiserPrint1\_14.lha Readme

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This is disk 979 of the freely distributable AMIGA software library.

## 1.9 Index of all Fish files this CD

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This is disk 980 of the freely distributable AMIGA software library.

APipe The 'APipe-Handler' allows you to add the 'APIPE:' DOS device to your system. This device acts as a pipe between two programs, but in a different manner than the standard 'PIPE:' device does. This handler interprets the text after the 'APIPE:' prefix as a command line to execute, and the process/command which opens the file indicated by the mention of 'APIPE:' can now read the standard output or write the standard input of the program indicated by the command line depending on whether the 'APIPE:' file was opened for reading or writing, respectively. Thus, the opening an 'APIPE:' file is analogous to the UNIX 'popen()' call, but it is more widely available to the user. Complete source is included and can be used as an example of a handler. Version 37.5, an update to version 37.4 on disk number 783.

Author: Per Bojsen  
util/shell/APipe\_37\_7.lha Readme

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This is disk 981 of the freely distributable AMIGA software library.

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This is disk 982 of the freely distributable AMIGA software library.

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This is disk 983 of the freely distributable AMIGA software library.

FastJPEG FastJPEG is a fast JPEG picture viewer. Besides being fast, it has many other advantages. An important goal was to not trade quality for speed. In fact, FastJPEG is both fast and has an excellent quality. Most other JPEG viewers either produce ugly pictures, or need ages to perform the conversion to HAM mode. Version 1.10, binary only.

Author: Christoph Feck  
gfx/show/FastJPEG\_1\_10.lha Readme

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Viewtek A feature packed Picture/Animation Viewer. Shows most ILBM's (including 24-bit ILBM's), most Compuserve GIF format images, most JFIF format JPEG images and most ANIM Op-5 format animations, with support for different palettes for each frame. Supports SHAM, CTBL, and PCHG images, full support of ECS/AGA display modes (ie. show 256 color GIF's directly, show 800x600 HAM animations, etc.). Supports viewing contents of clipboard. Iconifies to a Workbench AppIcon. Includes versions for DCTV, EGS, IV-24, Retina, Firecracker, OpalVision, and Picasso. Requires AmigaDOS 2.04 or later. Version 2.1, an update to version 1.05 on disk 903, binary only.

Author: Thomas Krehbiel  
gfx/show/ViewTEK21.lha           Readme

Yass Yet Another Screen Selector, a commodity with several nice features such as: Completely controllable via keyboard (of course you can use your mouse, if you really want to); Shows Screens and Windows (option); Shows PublicScreenname or ScreenTitle (option); Ability to change the default Public screen; Opens window even on non-public screens (option). Font-sensitive; Resizeable window. Version 2.0, an update to version 1.1 on disk number 946. Binary only.

Author: Albert Schweizer  
util/cdity/Yass\_2\_4\_CatDK.lha   Readme

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This is disk 984 of the freely distributable AMIGA software library.

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This is disk 985 of the freely distributable AMIGA software library.

AGAiff An IFF-to-RAW converter which can load all ILBM graphics supported by the AGA chipset. It is also able to save 24 Bit colors and sprites wider than 16 pixels. Some features make this program quite attractive: Coded as a Commodity; Coded completely in fast Assembler; Font-sensitive User Interface; <MANY> different save formats; Powerful ARexx-ort, supporting all stuff from the GUI; Runs even from small Assembler Workdisks if you don't need ARexx, Hotkey and all Displaymodes; ... and more ! Manual in AmigaGuide format. Version 1.0, first release. Requires OS 3.0 or later.

Author: Michael Krause  
gfx/conv/agaiff16.lha           Readme

Lines An OS friendly game, played with the mouse, where the goal is to draw as many lines as you can, obeying the rules. The basic rules are that only eight directions (horizontal, vertical, and diagonal) are allowed, a line is exactly five points long, and each new line can include at most one point that was used in a previous line. Includes both PAL

and NTSC versions. Version 2.4, binary only.  
Author: Mika Kortelainen  
game/wb/Lines.lha                      Readme

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This is disk 986 of the freely distributable AMIGA software library.

FDPPro2Demo Demo of Jaeger Software Inc's WWII flight simulator for  
the Amiga. It has full support for analog joystick and  
rudder pedals and runs in Hi-res Interlace or in DBL  
NTSC/PAL on AGA machines.  
Author: Bill Manders, Matt Shaw, Drew Dorman, Ted Jump  
game/shoot/FDPPro2Demo.lha      Readme

WBrain      A thinking game for the WorkBench. The player must repro-  
duce a random pattern by filling in a grid in the correct  
order. The difficulty ranges from moderately easy to im-  
possible. Uses very little CPU time and very little mem-  
ory, so is ideal for playing while raytracing, etc. Re-  
quires OS2.0+, Version 2.1a, and update to version 1.2 on  
disk number 916. Binary only, freeware.  
Author: Sean Russell  
game/wb/WBrain.lha                  Readme

XFD      This software package allows you to decrunch nearly every  
crunched file known to the Amiga. It consists of the  
xfdmaster.library as the brain and a couple of programs  
that offer certain functions to the user. The xfdmaster  
library, successor of the decrunch.library, is a standard  
Amiga shared runtime library. It works with Kickstart V33+  
and offers applications the possibility to directly support  
crunched files of any kind. Version 1.00, binary only.  
Author: Georg Hörmann  
util/pack/xfd107.lha                Readme

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This is disk 987 of the freely distributable AMIGA software library.

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This is disk 988 of the freely distributable AMIGA software library.

DQua      A simple GUI-based utility that solves quadratic equations.  
Version 1.00, includes source in HighSpeed pascal.  
Author: Lee Kindness  
misc/math/DQua.lha                  Readme

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This is disk 989 of the freely distributable AMIGA software library.

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AntiCicloVir A link virus detector and exterminator. Also detects other types of viri. This version can detect: 126 Bootblock; 17 Link; 28 File; 7 Disk-Validator; 14 Trojans; and 8 Bombs; Automatically checks each inserted disk for boot block and disk-validator viruses. Can scan all files of a specified directory for known link viruses, and constantly monitors memory and system vectors. This is version 2.1, an update to version 2.0 on disk number 865. Binary only, freeware. Author: Matthias Gutt  
util/virus/AntiCicloVir.lha Readme

## 1.10 Index of all Fish files this CD

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This is disk 990 of the freely distributable AMIGA software library.  
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This is disk 991 of the freely distributable AMIGA software library.  
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This is disk 992 of the freely distributable AMIGA software library.

Csh Replacement for the Amiga shell, similar to UN\*X csh. Main features include over 100 built in commands, 70 functions, new system variables, file name completion, freely programmable command line editing, file classes, auto cd, lazy cd, intuition menus for the shell window, automatic RX-ing, local variables, \$( ), statement blocks, high speed, plus much more. This is version 5.37, an update to version 5.31 on disk 889. Includes source in C. Author: Andreas M. Kirchwitz, et. al.  
util/shell/csh540.lha Readme

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This is disk 993 of the freely distributable AMIGA software library.

Fleuch A little game with 29 extra large stages. The object is to pickup up your cargo and climb safely to the next stage, without being shot or running into anything, (including your cargo!). Scrolling, shooting, some gravitation, similar to Thrust (C64). Version 3.0, an update to version 2.0 on disk number 932. Binary only. Author: Karsten Goetze, Andreas Spreen  
game/shoot/Fleuch.lha Readme  
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This is disk 994 of the freely distributable AMIGA software library.

JukeBox A program to play compact digital audio discs by emulating a graphical user interface similar to common CD players. Supports various vendor's SCSI-CDROM-player, CDTV and A570. It provides a command line oriented, fully programmable ARExx user interface, as well. This is version 1.2530, an update to version 1.2522 on disk 819. Shareware, binary only.  
Author: Franz-Josef Reichert  
disk/cdrom/jukebox.lha           Readme

ToolType A program to make it easier to edit tooltypes in icons. ToolType will read the tooltypes from an icon file and let you use your favorite text editor to change or add to the tooltypes. ToolType can be run from shell, from Workbench, or set up as an appicon. Includes an option to sort the tooltypes alphabetically. Version 37.210, an update to version 37.206 on disk 934. Binary only, Workbench 2.0 or later required.  
Author: Michael J Barsoom  
util/misc/ToolType3\_2.lha       Readme

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This is disk 995 of the freely distributable AMIGA software library.

BrowserII A "Programmer's Workbench". Allows you to easily and conveniently move, copy, rename, and delete files & directories using the mouse. Also provides a method to execute either Workbench or CLI programs by double-clicking them or by selecting them from a ParM like Menu with lots of arguments. Uses whatis.library to detect file types and executes commands based on these. Version 2.41, an update to version 2.13 on disk number 843. Binary only, shareware.  
Author: Sylvain Rougier, Pierre Carrette  
util/dir/BrowserII\_v3.lha       Readme

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This is disk 996 of the freely distributable AMIGA software library.

NewEXT A CLI command which renames files, retaining the original name minus the extension and adding on the specified extension. Supports wildcards. Version 1.0, includes source in HighSpeed Pascal.  
Author: Lee Kindness  
util/batch/NewEXT.lha           Readme

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This is disk 997 of the freely distributable AMIGA software library.  
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MTool MultiTool II is a directory utility resembling DMaster V1.4 (cosmetically only). It offers all basic functions (copy, delete,...), special features can be configured using external programs. LH-Archives can be double clicked like directories causing MTool to display the archive contents in the directory list. Now you can copy files into the archive (add), out of the archive (extract) or delete them. MTool supports different screenmodes, localization, fonts, it opens an appwindow and works as a commodity. Everything is set up with a very user friendly prefs editor. MTool needs OS2.0 (or higher). Version 2.0a, shareware, binary only.

Author: Boris Jakubaschk  
util/dir/mtool21.lha                      Readme

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This is disk 998 of the freely distributable AMIGA software library.

bBaseIII An easy to use, versatile, yet full featured database program that will run on any Amiga with WB1.3 or subsequent. Search or sort on any field, print mailing labels, delete or undelete records, mail merge, get reports in many formats, scramble files, flag records, and more. Fields are user-configurable, so bBase can be used to keep track of addresses, tape or video collections, recipe files, or anything else you can think of - one program does it all! bBaseIII is a greatly enhanced successor to bBaseII. This is version 1.43, an update to version 1.4 on disk 923. Shareware, binary only.

Author: Robert Bromley  
biz/dbase/bBaseIII.lha                      Readme

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This is disk 999 of the freely distributable AMIGA software library.

HQMM Hero Quest MapMaker. With HQMM, you can create your own missions for Hero Quest, the board game. You can place all objects that are in the Hero Quest set (doors, traps, furniture, monsters etc.) on the map and you can write your own story to go with it. All this will be printed out in the same style as the original Hero Quest missions. Version 1.14, an update to version 1.11 on disk number 959. Requires OS2.0+, binary only, freeware.

Author: Camiel Rouweler  
game/misc/HQMM.lha                      Readme

QuadraComp A music tracker which uses the internal Amiga sound capabilities. Features: Uses standard intuition windows; Handles the Protracker and Extended Module (EMOD) formats; Built-in synth in the sample editor; More and longer samples can be used than in normal trackers; Amusing realtime sample displays. Version 2.03, an update to version 2.0 on disk number 930. Binary only, shareware. Package also includes

QuadraPlayer, a relatively small, freeware module player, that handles both Protracker modules and Extended Modules (EMOD's). The music is shown visually in the Monoscope, VU-Meters and SpectraScope. Version 1.0, binary only.  
Author: Bo Lincoln & Calle Englund  
mus/edit/QuadraComp.lha      Readme

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